

Making of a Film:

Development / Pre-Production / Production / Post-Production / Distribution

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Course Description:

"Making of a Film" course aims to survey all the stages of filmmaking in a chronological order and offers an in depth exposure to the entire process from the birth to the release of a film project. Ways that scripts are shaped, productions are organized and executed; how visual effects are designed beforehand and distribution deals are landed for a movie will all be discussed with experienced guests from the industry. By learning the behind-the-scenes dynamics of film production, students will gain an insider perspective on how final results end up on a big screen.

Reading Sources:

- -The Filmmaker's Handbook, Ascher & Pincus
- -Voice & Vision, Mick Hurbis-Cherrier
- -The Hero's Journey, Joseph Campbell
- -Making Movies, Sidney Lumet
- -On Photography, Susan Sontag
- -How to Read a Film, James Monaco

Assessment:

Attendance 10% Participation 10% Assignments 45% Final 35%

^{*} Assignments submitted beyond deadline are not graded.

^{*} Four unexcused absences will result in an F.

Week	Subject	Assignment
1	Introduction: Overview of the syllabus and the subjects that will be explored throughout the semester. Getting familiar with the world of filmmaking.	Reading: -"Myth Today" chapter from Mythologies, Roland Barthes. -"Film as an Art" chapter from How to Read Movies, James Monaco.
2	Development I: Examining the current indie film scene and mainstream entertainment market, defining a target audience and hunting for the right material to produce.	Reading: -"From Idea to Cinematic Story" chapter from Voice & Vision, Mick Hurbis-Cherrier. -"The Call to Adventure" chapter from The Hero's Journey, Joseph Campbell.
3	Development II Scriptwriting: Fundamentals of what makes a compelling, well-structured screenplay from an artistic and commercial point of view. Writing for a Genre: The parameters of storytelling for a specific genre of film.	Reading: -"Dramatic Construction" chapter from <i>On Filmmaking</i> , Alexander Mackendrick. -"The Script: Are Writers Necessary?" chapter from <i>Making Movies</i> , Sidney Lumet.
4	Development III Adaptations & Buying Rights: The procedures of locking down an original material to film (book, video game etc.) Creating a Project Folder: Going through successful examples of film presentations that got picked. Pitching: How to package and sell your projects for potential buyers.	Assignment #1: Write a one-page synopsis either for your original feature-length story or pick a material from any medium and do an adaptation to be produced in today's Istanbul.

Week	Subject	Assignment
5	Pre-Production I: Producing Financing: The ways of financing a movie through studios and large networks, festival fellowships and social funds, international co-productions and so forth. Budgeting & Scheduling: Detailed process of script breakdown and learning the parameters of organizing a cost-efficient film shoot with perfect time management. Crew Hiring & Location Scouting: Building up a team with good chemistry, learning what to seek when locking down your filming locations.	Reading: -"Scheduling and Planning" section from <i>The Filmmaker's Handbook</i> , Ascher & Pincus. -"Preparing for Production" and "The Cast and Crew" chapters from <i>Voice & Vision</i> , Mick Hurbis-Cherrier.
6	Pre-Production II: Directing Casting & Rehearsals: How the selection of actors makes or breaks a movie. Pre-Visualization: Designing mise-enscenes, making a shot selection, creating storyboards, overheads and all you need to have in a PPM. Guest: A seasoned director will talk us through his/her process of prepping for a shoot.	Reading: -"From Screenplay to Visual Plan" chapter from Voice & Vision, Mick-Hurbis Cherrier. -"Frame and Shot, Framing and Cutting" chapter from Cinema 1: The Movement-Image by Gilles Deleuze. Assignment #2: Do all the previsualization prep-work on a scene that is assigned from a screenplay.

Week	Subject	Assignment
7	Production I Set Protocol & Hierarchy: The chain of command and the relationship network on film sets. Departments: Production Design, Cinematography, Sound, Costume, Make-Up, SFX and all the other departments and crew positions explained in great detail.	Reading: -"A Few Words on Setiquette" chapter from Movie Speak, Tony Bill. -"On Set Procedures" chapter from Voice & Vision, Mick Hurbis-Cherrier.
8	Production II A Typical Day on Set: How a filming day moves forward smoothly and everything taking place from call time to wrap in 12-16 hours of work. Guest: We will have an Executive Producer from one of the top production companies in Turkey, and he/she will demonstrate how to oversee a shoot day.	Reading: -"The Heroism of Vision" chapter from <i>On Photography</i> , Susan Sontag. -"Shooting the Movie: At Last!" chapter from <i>Making Movies</i> , Sidney Lumet.
9	Production III Directing for Camera: The art of blocking and movement of a scene. Directing for Performance: Techniques of having your actors interpret texts into life the best way possible. Stunt Coordination & Special Effects: A close look at how combat scenes are choreographed and SFX are produced on set.	Assignment #3: Do a complete dramaturgical work on an assigned scene: Explore and determine the backbone of a scene, come up with motivations, actions and directions to use on your actors.

Week	Subject	Assignment
10	Post-Production I	Reading:
	Workflow/Pipeline: A detailed look at every little setting effecting the entire post-production phase. Guest: We will host a VFX Supervisor to explain the things to keep on mind during production to be able to get the best results in post-production.	-"Post-Production Overview and Workflow" chapter from Voice & Vision, Mick Hurbis-Cherrier. -"Post-Production" chapter from How to Read a Film, James Monaco.
11	Post-Production II	Reading:
	Editing: Traditions of cutting for different genres and examining the craft as a reshaping tool for storytelling.	-"The Cutting Room" chapter from <i>Making Movies</i> , Sidney Lumet.
	Color Correction: The impact of color grading on the overall project.	-"The Art and Technique of Editing" section from <i>Voice</i> & <i>Vision</i> , Mick-Hurbis Cherrier.
		-"Editing Digital Video" and "Working with Film in Post-Production" chapters from <i>The Filmmaker's Handbook</i> , Ascher & Pincus.
12	Post-Production III	Reading:
	Sound Design: Understanding the indispensable role of sound complementing visuals.	-"The Sound Design in Film" chapter from <i>Voice & Vision</i> , Mick Hurbis-Cherrier.
	Composing & Scoring: Techniques of creating memorable soundtracks.	
	Guest: A sound designer will explain the experience-based tricks of recording & editing sound on and off set.	

13	Distribution I Film Festivals: How to circulate a film globally throughout a year, prepare press kits, and get into competitions. Various benefits of attending events. Theatrical Release: The procedures of signing distribution deals.	Reading: -"Producing and Distributing the Movie" chapter from <i>The Filmmaker's Handbook</i> , Ascher & Pincus. -"Finishing, Mastering and Distribution" chapter from <i>Voice & Vision</i> , Mick Hurbis-Cherrier.
14	Distribution II On-Demand Platforms: A close look at the new generation global and local platforms such as Netflix and BluTV. Guest: We'll have a Content Executive from one of the digital platforms to hear how they operate and what they look for when purchasing movies to broadcast.	Final Project: Create a ready-to-sell project folder of a screenplay that is assigned to you. You will include every major element to give a detailed idea about the film such as its target market, finance plan, schedule, visual style, casting and so forth.